

9. SATELLITE DISTRIBUTION

9.1. Introduction

IMG Technical Services will be overseeing the EuroLeague distribution operation and will be the day to day point of contact. IMG will issue all technical/satellite parameters and also provide live game MCR support.

Eurovision (EBU) has been appointed to provide the on-site uplink and signal transmissions for all Turkish Airlines EuroLeague games. A member of the Eurovision team will contact the IFPC ahead of each game to make all the necessary technical planning and coordination arrangements.

The origin of the signal will be either the DSNG truck on-site or the Master Control Room of the TV station acting as a host broadcaster and each host broadcaster will be required to present an HD-SDI video output with embedded audios to the uplink.

IMG Technical Services can be contacted at any time for assistance.

9.1.1. Audio Channels

All signals will be uplinked with a minimum of two stereo pairs of audio channels. Channels 1 + 2 will always carry stereo international sound; Channel 3 will carry English guide commentary mix when commentators are on-site – typically for any Game of the Week; Channel 4 is reserved for visiting teams commentary. For all Turkish Airlines EuroLeague games the audio configuration will be:

Channel 1: Stereo International Sound L

Channel 2: Stereo International Sound R

Channel 3: Mono English Guide mix (Only at Barcelona, Malaga & Madrid games)

Channel 4: Mono Visiting Team Comms mix (on request)

9.2. Vision Format and Timings

All Turkish Airlines EuroLeague games must be produced as a standard international feed and distributed in High Definition (16:9 HD 1080i 50Hz Digital ITU-R BT.601 colour system) with 4:3 safe English graphics.

All production must include slow motion replays, be free of any commercial or domestic content, and have no in-vision reporters or studios or other local or customised features once the designated international feed has started. All IFPCs must make a camera